

Jeffrey King

Sr. Software Engineer

jeff@jmuking.dev

About me

I am a full stack software engineer who works mainly with Next.js. I have contributed to and led tech efforts at larger corporations, as well as smaller startups. See my personal web page <https://jmuking.dev> for more info!

Education

University of Missouri - Columbia, MO - *Bachelor of Science, Electrical and Computer Engineering*
Graduated May 2018

Experience

Esri (Remote & St. Louis, MO) - *Software Engineer (Consulting)*

June 2018 - December 2022

- Built a mobile survey application for Nevada Department of Wildlife, to be used within a helicopter for quick capturing of species counts.
- Supported development of an application for ArtPrize, an art festival in Grand Rapids, Michigan. This improved navigation across venues for both visitors and artists at the festival.
- Contributing primarily with React, and Python.

Anaconda (Remote) - *Software Engineer III*

December 2022 - June 2024

- Built and maintained a section of anaconda.cloud, enabling external users to define their python environments from the cloud.
- Acting as a member of a larger Agile team.
- Contributing primarily with Angular, and Python (FastAPI).

Earthshot Labs (Remote) - *Sr. Software Engineer*

June 2024 - PRESENT

- Inherited and redesigned LandOS, an application that enables users to create and analyze projects for voluntary carbon financing using Mapbox.
- Acting as the lead frontend member of a small Agile tech team.
- Contributing primarily with NextJS, and Python (FastAPI).

Skills

- Certified ScrumMaster
- Javascript, Typescript, React (Next.js), Angular, Python